



KILLIAN BOISSEAU

Searching for professionalization contract in artificial intelligence October 2023

Student in computer engineering school, specialized in Artificial Intelligence, I want to apply my skills in the professional world with the hope of improving every day's life by participating in AI innovative projects.

DIPLOMAS AND TRAINING

Academic exchange **Universidad La Salle** Ciudad de México / January 2023 to June 2023

Courses: Artificial intelligence, simulation, application development and web services, graphics, animation and video games.

Student Engineer cycle, ESAIP Ecole d'Ingénieurs Saint-Barthélemy-d'Anjou, France / Since September 2022

Computer Science and Networks, major in artificial intelligence

Erasmus Student SeAMK Seinäjoki, Finland / From February 2022 to May 2022

Information Technology: Embedded Systems Project, Object Oriented Programming, C++, Project Software

Preparatory cycle ESAIP Ecole d'Ingenieurs Saint-Barthélemy-d'Anjou, France/ From 2019 to 2021

PROFESSIONAL EXPERIENCE

Waiter in a gastropub Wingon olohuone Seinäjoki, Finlande / June 2022

Multi-skilled trainee in a gastropub. I performed several tasks:

Serving customers (food, drinks), cleaning the restaurant (tables, chairs, floor), handling orders at the cash desk, putting away stock in the storeroom, washing up

Operator extreme jumps O'Fun park Moutiers-les-Mauxfaits, France / From July 2021 to August 2021

I have carried out several tasks such as: taking care of customers, explaining safety rules, leading the activity

Developer UNION DES ARTISANS DU BOIS La Ferrière, France / July 2020

Trainee in charge of correcting a security problem in the intranet of the cooperative. Creation of a web page (HTML/CSS/PHP) allowing the download of the company's price lists (FTP protocol).

PROJECTS

Design4Green Ecole d'ingénieurs ESAIP Angers Saint-Barthélemy-d'Anjou, France / November 2022

48-hour eco-design challenge in which a problem must be solved by providing the most eco-designed solution.

Embedded system project SeAMK University Seinäjoki / March 2022 to April 2022

Creation of a smart doorbell with Raspberry and Python: the owner of the house receives a picture of the person in front of the door Customizable doorbell sound

Software project SeAMK University Seinäjoki / March 2022 to April 2022

Creation of a mini-games application using the Flutter framework.

Citadelle Ecole d'ingénieurs ESAIP Angers Saint Barthélemy d'Anjou / From October 2021 to January 2022

Programming the Citadelle board game in JAVA: possibility to play the basic game with all the characters of the game

STI2D project Improving the visibility of the school's reception / From 2018 to 2019

Programming of an LED panel (Python)

Update the content displayed on the panel by using a website previously created

VOLUNTEER

ANT (Accessibilité Numérique pour Tous) **Club de l'ESAIP** / Depuis 2019

Creation and animation of computer courses:

Creating course materials

Teaching basic computer skills

Helping people with all types of computer equipment

✉ killian.boisseau@outlook.com

🌐 **brilt**

🏠 8 passage du clos,
85280, La Ferrière

📍 Vendée
Maine-et-Loire
Born 13/02/2001

🚗 Driving license
Personal vehicle

☎ 07 57 58 19 39

Skills

Knowledge

Raspberry	AI-900
Python	Computer Vision
SQL	Machine Learning
C++	Java
C#	Java EE
CCNA 1 & 2	Arduino
Vue.js	Data visualisation

Know-how

Front/back-end website development / Develop a mobile application (Flutter)

Soft skills

- Teamwork -
- Patient -
- Problem solving -

Areas of interest

Climbing: practiced for 4 years

Table tennis : practiced competitively for 7 years

IT

Music

Trips

Mexico

Finland

Netherlands

Spain

Languages

French mother tongue

English C1

› TOEIC : 975/990

Spanish B1